

4 Years | Undergraduate Professional Program | Bachelor of Fine Arts

## BFA in Film



### FOR FURTHER INFORMATION

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### FILM

At Srishti we explore the aesthetics and meanings of images and sounds towards building an informed practice. Students are encouraged to work closely with the tools of the medium to explore their particular interests and feel confident about expressing their voice. We underline the value of rigour and conscious engagement with both the form and content of film.

### ELIGIBILITY

Published on the admissions page of the Srishti Manipal website.

### MEDIUM OF INSTRUCTION

English; all our transactions and transcripts will be in English.

### DURATION

8 semesters (4 years); must be completed within 6 years from the start of the course of study.

### DESCRIPTION OF CURRICULUM COMPONENTS

**FOUNDATION STUDIES** introduces students to basic principles and tools of Art and Design through contextual studies and hands-on learning and is common to all courses.

**DISCIPLINARY STUDIOS** are learning spaces where students develop core disciplinary skills and knowledge, while navigating in a trans-disciplinary environment.

**WORKSHOPS** provide intense learning experiences in making and doing, across the different disciplines.

**GENERAL STUDIES** are designed to develop and broaden one's world view and sharpen critical thinking and communication skills.

**ELECTIVES** allow students to expand their skills, develop interests and provide opportunities for travel and exchange.

**ABILITY & SKILL ENHANCEMENT COURSES (AEC), (SEC)** include learning units that enable enrichment of knowledge specific to a discipline, or are skill-based and provide hands-on-training and competencies.

**CHARETTES** are end of semester challenges that allow students to apply their learning from the studios and workshops to participate in brief-driven, quick-fire design assignments.

**INTERIM** is an open elective that encourages exploration through an open-ended framework for learning by engaging with artistic practices. Contemporary artists are invited from all over the world to lead place-based projects.

**INTERNSHIP** in an art or design studio/ organization / industry provides students an opportunity to refine and apply their learning in a professional environment.

**TERM PAPER** allows the integration of theory and reflection with practice or artefact creation.

**PROJECT** involves the application, synthesis and demonstration of capabilities acquired, and is a qualifier to the thesis.

**THESIS PROJECT** in the final year is the synthesis and demonstration of capabilities acquired. The first semester includes a qualifying research project; the second a Final Thesis project which is interdisciplinary, within a current context.

**CO-CURRICULAR ACTIVITIES** provide opportunities for students to stay healthy as well as broaden their talents in various activities.

CURRICULUM COMPONENTS	SEMESTER
Generic Skills	1, 2
Contextual Enquiry	1, 2
Performance of Understanding	1, 2
Disciplinary Studios	3, 4, 5, 6
Design Charette	3, 4, 5, 6
Internship	Between 6 & 7
Project	7
Term Paper	7
Thesis	8
Exhibition	8
Open Electives	1, 2, 3, 4, 5, 6
Workshops	1, 2, 3, 4, 5, 6, 7
General Studies	1, 2, 3, 4, 5, 6, 7
Ability & Skill Enhancement Courses	1, 2, 3, 4, 5, 6
Co-Curricular Activities	1, 2, 3, 4, 5, 6



### MAJOR AND MINOR

Navigation for students under the CBCS is provided through the choice of an academic major and minors. In addition to this, there is a choice of open electives, through General Studies and Interim.

An Academic Major typically consists of a Core Curriculum, with prescribed units of study. The Core Curriculum may comprise of the disciplinary studios listed below, which are indicative and not exhaustive. The choice of learning units taken as an academic major may also include similar disciplinary studios chosen from those listed on the prospectus of other specialised courses.

An Academic Minor is a student's second disciplinary choice and has its own prescribed units of study. A minor is chosen from learning units offered as prescribed as chosen from an interdisciplinary studies cluster other than the one in which their course is located.

### CURRICULUM COMPONENTS

(This list may be amended and is listed here as indicative of the program of study)

#### SEMESTER 1 & 2 – ODD & EVEN

##### FOUNDATION STUDIES

(Common and Compulsory to All Specialisations)

##### Studio

Generic Skills  
Contextual Enquiry  
General Studies  
Interim (Learning Expeditions)

#### SEMESTER 3 – ODD

##### DISCIPLINARY STUDIOS

##### Studio

SMFL2309	Cinephilia
SMFL2303	Camera Technique
SMFL2311	Editing the Moving Image
SMFL2313	Introduction to Film Language

##### Workshops

SMFL2347	Pre-Cinema Toys
SMAE2309	Audio Narratives

#### SEMESTER 4 – EVEN

##### OPEN ELECTIVE – INTERIM

##### DISCIPLINARY STUDIOS

##### Studio

SMFL2322	Ways of Seeing
SMFL2314	Elements of Direction
SMFL2318	Field Recordings

##### Workshops

SMFL2348	Alternate Image Creation Techniques
SMAE2310	Pocket Films

#### SEMESTER 5 – ODD

##### DISCIPLINARY STUDIOS

##### Studio

SMFL2333	People, Places and Stories
SMFL2325	Editing Film
SMFL2323	Documentary Film Making

##### Workshops

SMFL2351	Camera & Lighting
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#### SEMESTER 6 – EVEN

##### OPEN ELECTIVE – INTERIM

##### DISCIPLINARY STUDIOS

##### Studio

SMFL2332	Experimental Film
SMFL2326	Director's Craft
SMFL2338	Scripting for Film

##### Workshops

SMFL2358	Sound Design
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#### SEMESTER 7 – ODD

##### PRE-THESIS PROJECT

##### TERM PAPER

#### SEMESTER 8 – EVEN

##### THESIS PROJECT

##### EXHIBITION

**UPON SUCCESSFUL COMPLETION OF THIS COURSE GRADUATES WILL HAVE DEVELOPED THE FOLLOWING CAPABILITIES:**

- » Reading, watching, and writing about films critically.
- » Using image and sound as a way of understanding the world.
- » Employing a range of research methods in generating insights and formulating positions.
- » Experimenting with form/technique/material.
- » Understanding and constructing narrative.
- » Using the possibilities of the filmmaking process in making decisions in planned and unplanned situations.
- » Sharing skills to work collaboratively as a team.
- » Production planning and time management.
- » Conceptualising and making a short film independently.



**For more information on the programs and courses**

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